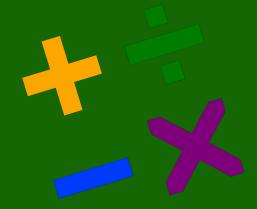


Anton Infant School Calculation Policy 2024





Early Years Websites Used:

https://www.ncetm.org.uk/in-the-classroom/early-years/

https://assets.publishing.service.gov.uk/government/uploads/system/uploads/attachment_data/file/1170108/EYFS_framework_from_September_2023.pdf

https://primarysite-prod-sorted.s3.amazonaws.com/wellfield-inf ant-nursery-school-redesign/UploadedDocument/c3ca5b02e22 f47fbad59e5b76575c740/calculation_in_the_eyfs_parent_work shop_spring_2015.pdf

https://primarysite-prod-sorted.s3.amazonaws.com/wellfield-inf ant-nursery-school-redesign/UploadedDocument/3289f637-92f e-400f-b954-6a048846fd3e/srtoolkitposter4to5.pdf

https://www.wellfieldinfants.com/mathematics-in-the-early-year s-foundation-stage/

KS1 Websites Used:

https://maths.hias.hants.gov.uk/course/view.php?id=164

https://www.ncetm.org.uk/classroom-resources/progression-maps-for-key-stages-1-and-2/

http://www.mathematicshed.com/uploads/1/2/5/7/125728 36/chall

https://www.wellfieldinfants.com/mathematics-in-key-stage-one/

https://www.priory.dudley.sch.uk/attachments/download.asp? file=139&type=pdf

Year R





What does a maths lesson in Year R look like?

Daily maths input.

One weekly objective with adult led tasks throughout the week.

Indoor and outdoor continuous provision to enhance current learning.

Recording - photographic or large paper/floor work.

Mathematical evidence in learning journals.





Early Years Statutory Framework Mathematics

https://assets.publishing.service.gov.uk/media/657aed70095987000d95e0e6/EYFS statutory framework for group and school based providers.pdf

- Developing a strong grounding in number is essential so that all children develop the necessary building blocks to excel mathematically.
- Children should be able to **count confidently**, develop a deep **understanding of the numbers to**10, the **relationships between them** and the **patterns within those numbers**.
- By providing frequent and varied opportunities to build and apply this understanding such as using **manipulatives**, including **small pebbles** and **tens frames** for organising counting children will develop a secure base of knowledge and vocabulary from which mastery of mathematics is built.
- In addition, it is important that the curriculum includes rich opportunities for children to develop their **spatial reasoning** skills across all areas of mathematics including **shape**, **space and measures**.
- It is important that children develop positive attitudes and interests in mathematics, look for **patterns** and **relationships**, spot connections, 'have a go', talk to adults and peers about what they notice and not be afraid to make mistakes.

ELGs Mathematics

https://assets.publishing.service.gov.uk/media/657aed70095987000d95e0e6/EYFS statutory framework for group and school based providers.pdf

Mathematics ELG: Number

Children at the expected level of development will:

- Have a deep understanding of number to 10, including the composition of each number.
- Subitise (recognise quantities without counting) up to 5.
- Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.

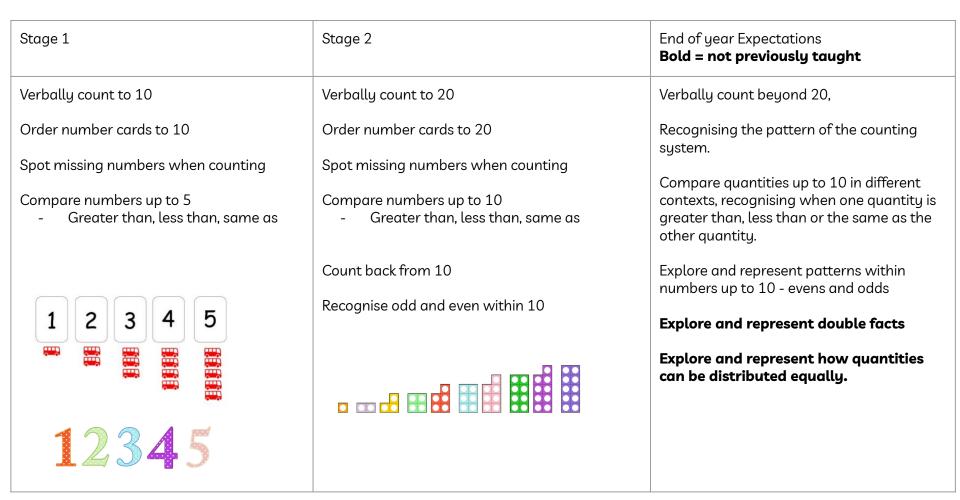
ELG: Numerical Patterns Children at the expected level of development will:

- Verbally count beyond 20, recognising the pattern of the counting system.
- Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity.
- Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.

Year R - Number

Stage 1	Stage 2	End of year Expectations Bold = not previously taught
Have a deep understanding of numbers to 5, including the composition of each number.	Have a deep understanding of numbers 6,7,8,9,10, including the composition of each number.	Have a deep understanding of numbers to 10, including the composition of each number.
Subitise (recognise quantities without counting) up to 5.	Automatically recall number bonds for 6, 7, 8	Subitise (recognise quantities without counting) up to 5.
Automatically recall (without reference to rhymes, counting or other aids) number bonds for all numbers up to 5	Know subtraction facts for some bonds 6, 7, 8 Know some double facts up to 10	Automatically recall (without reference to rhymes, counting or other aids) number bonds for all numbers up to 5
Know subtraction facts for all bonds up to 5	know some doubte facts up to 10	Know subtraction facts for all bonds up to 5
		Automatically recall number bonds for some numbers up to 10 (9 and 10)
3 apples 2 apples United to this house on the African date of the African plan of African pl		Know subtraction facts for some bonds up to 10 (9 and 10)
***		Know some double facts up to 10

Year R - Numerical Patterns



Year R - Shape, space and measure

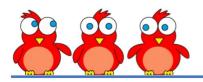
Stage 1	Stage 2	End of year Expectations Bold = not previously taught
Develop an awareness of time passing, in preparation for telling the timeUsing daily timetable	Measure length, distance, height in practical activities using cubes/bricks	Measure length, distance, height in practical activities using cubes/bricks
-This morning, lunchtime, this afternoon Begin to use the language of time (next,	Develop an awareness of time passing, in preparation for telling the time. - Using daily timetable	Measure weight/mass in practical activities using cubes/bricks
before) to sequence personal events -Daily timetable	 12:00 lunchtime - refer to clock 3:00 hometime - refer to clock 	Measure capacity in practical activities using cups/beakers
Develop their use and understanding of positional language. - Models and structures - On top of, next to, at the bottom Explore 3-D shape through constructions	Explore 2-D shape through constructions and patterns - square, rectangle, circle, triangle - straight, curved	Develop an awareness of time passing, in preparation for telling the time. Begin to use the language of time (next, before) to sequence personal events
and patterns - cube, cuboid, cylinder - roll, stack		Develop their use and understanding of positional language. Explore 2-D and 3-D shape through constructions and patterns

Mathematical models and images to support conceptual understanding underpinning key facts in Reception Early representations of structure 3 apples and 2 apples altogether is 5 apples 3 apples 2 apples 2 apples 3 apples 5 apples take away 2 apples leaves 3 apples 9 10 'part-part-whole' language 3 5 8 9 10 number tracks and number lines 12 13 14 15 16 17 18 19 20

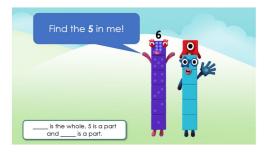
NCETM Guidance for Year R

https://www.ncetm.org.uk/in-the-classroom/early-years/

Moving the birds between the different wires allows children to see that different pairs of numbers make 5.









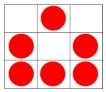


The dice pattern emphasises '3 and 3':



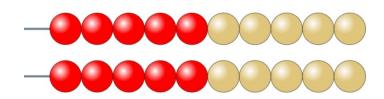


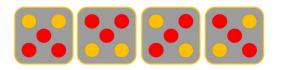
A 9-grid allows single counters to be moved out of the familiar dice pattern to see that we still have 6. Different ways of subitising the numbers within 6 to compose 6 are explored.

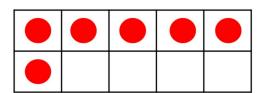


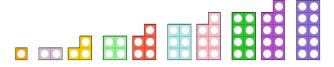
Example of useful resources in Year R (https://mathsbot.com/manipulativeMenu)

https://mathsbot.com/tools/subitising https://mathsbot.com/tools/counting

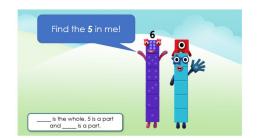






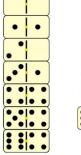


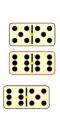


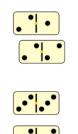




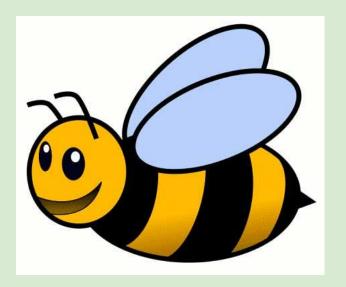


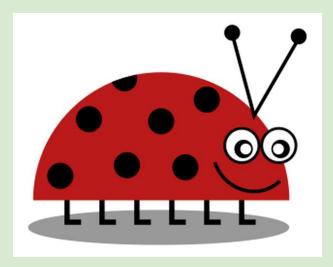






Year 1





What does a maths lesson in Year 1 look like?

Daily input for whole class or groups.

Continuous prevision set up to provide additional opportunities to consolidate previous learning.

Lots of floor work - using big paper and resources to explore concepts practically and record with freedom.

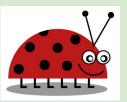
Some recording in books, often with support of an adult so that accurate recording is modelled.

Large squares in books to support accurate representation of the concrete.

Group problem solving and reasoning tasks with support of an adult to guide the conversations and scaffold higher level thinking.

Carefully chosen resources to support mathematical thinking in all lessons, available for all children to access.

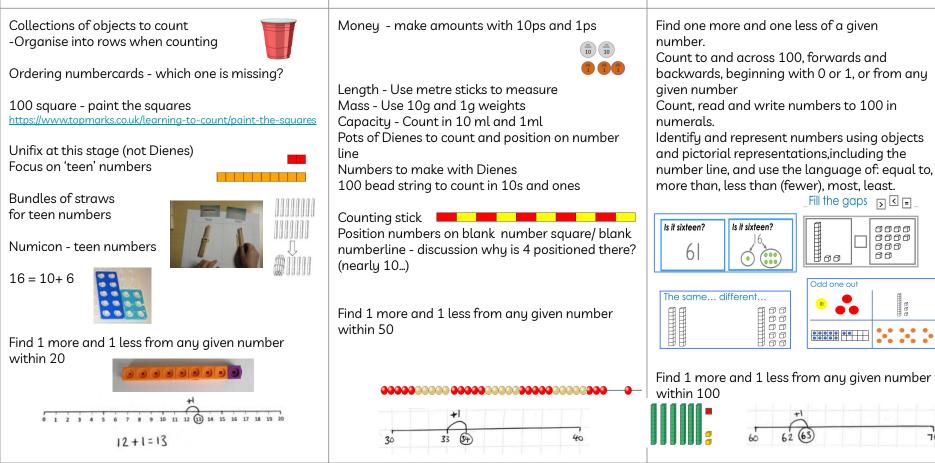




Place Value Year 1 - Progression

Stage 1 - 1.1 , 1.2 , 1.4	Stage 2 - 1.7, 1.9, 1.12, 1.14	End of year Expectations
Count to at least 50 forwards, beginning with 1	Count to 100 forwards	Position numbers on a number line.
Count backwards from 20. Count in 10s to 50.	Count backwards from 30 then 50 then 100	Position 'nearly numbers' on a number line.
Find one more and one less up to 20 Solve problems in a context, finding one	Count in tens.	Find one more and one less of a given number.
more and one less. Use objects and pictures to represent a	Find one more and one less. (30, 50 then 100)	Count to and across 100, forwards and
number. Place a number on a number line.	Find ten more.	backwards, beginning with 0 or 1, or from any given number
Order numbers. Compare numbers. Read and represent 'teen' numbers.	Money recognise and know the value of different coins.	Count, read and write numbers to 100 in
Estimate position of numbers on a number line.	identify one more. count in tens.	numerals. Identify and represent numbers using
Money Count in 1s.	count in coins. order amounts. compare amounts.	objects and pictorial representations, including the number line,
Count in 10s. Count in 1ps and 10ps.	represent 'teens' numbers using coins.	and use the language of: equal to, more than, less than (fewer), most, least.
Length	Mass and Capacity	
Compare lengths and heights. Use cubes to compare lengths.	Measure and begin to record mass, capacity and volume	

Year 1 - Place Value CPA - Lots of practical activities - making, matching, counting, sorting ... Stage 1 - 1.1, 1.2, 1.4 Stage 2 - 1.7, 1.9, 1.12, 1.14 End of year Expectations

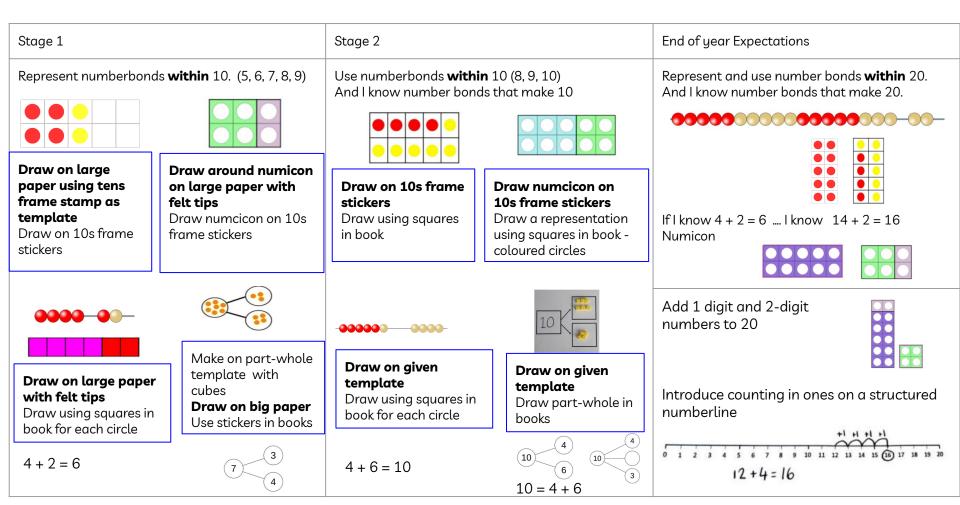


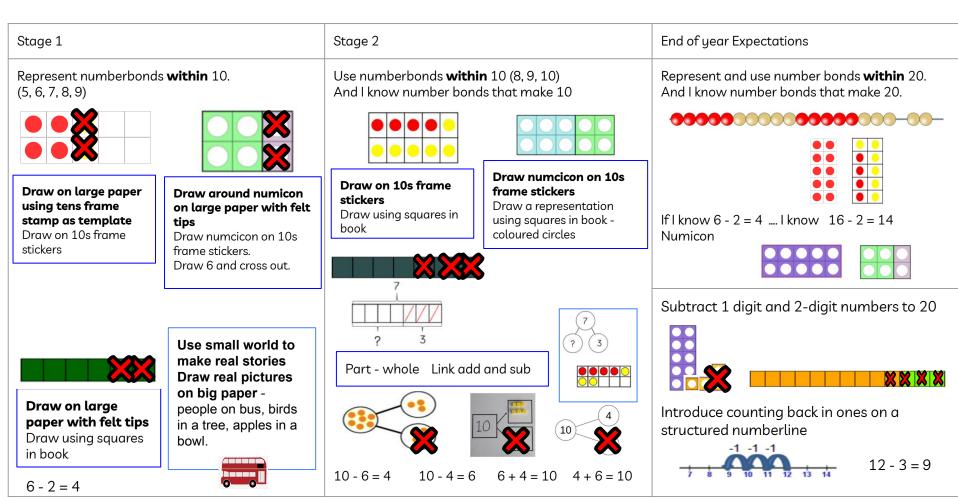
0000

สสส

Addition and Subtraction Year 1 - Progression

Stage 1 - 1.1, 1,2 and 1.4	Stage 2 - 1.5 and 1.7	End of year Expectations
1.1 partition numbers up to 5.	partition 6, 7, 8 and 9.	Read, write and interpret mathematical statements involving addition (+),
1.2 can partition numbers up to 7.	use number bonds and related subtraction facts for 6, 7, 8, and 9	subtraction (-) and equals (=) signs. Represent and use number bonds and
solve problems using partitioning. find one more and one less.	use number bonds to partition in different ways.	related subtraction facts within 20
1.4 partition 6, 7, 8 and 9.	solve one-step problems.	Add and subtract one-digit and two-digit numbers to 20, including zero.
solve addition and subtraction problems.	use number bonds to 10.	Solve one-step problems that involve
	use number bonds to solve one-step problems.	addition and subtraction using concrete objects and pictorial representations, and missing number problems such as 7 = □ - 9
	solve one-step addition and subtraction problems.	missing number problems such as 7 = \Box = 3
	reason using known facts. problem solve using number bonds to 10.	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 (18) 17 18 19 20 12+4=16





Addition and Subtraction Year 1 - Numberlin	e Progression CPA	
Stage 1	Stage 2	End of year Expectations
Represent numberbonds within 10.	Use numberbonds within 10	Represent and use number bonds within 20
6 + 4 = 10		99999 9999999999999
	6+4=10 $6+4=10$ $6+4=10$	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 12 +8 = 20 12 +8 = 20
Find one more from any given number within 20.	Find 1 more from any given number within 50	Find 1 more from any given number within 100
	12 + l = l3 30 33 \$\frac{9}{9}\$ 40 11 12 (13) 14 15 16 17 18 19 20	60 62 63

Primary models and images for Year 1

Cubes

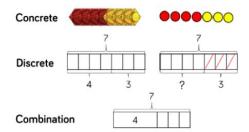






7 - 3 = 4

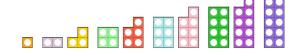
Simple Bar Model



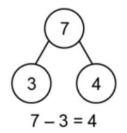
Bead String



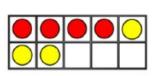
Numicon



Part-whole

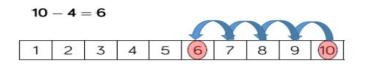


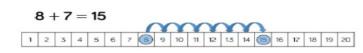
Ten Frames (within 10)



4+3=7 4 is a part. 3+4=7 3 is a part. 7-3=4 7 is the whole.

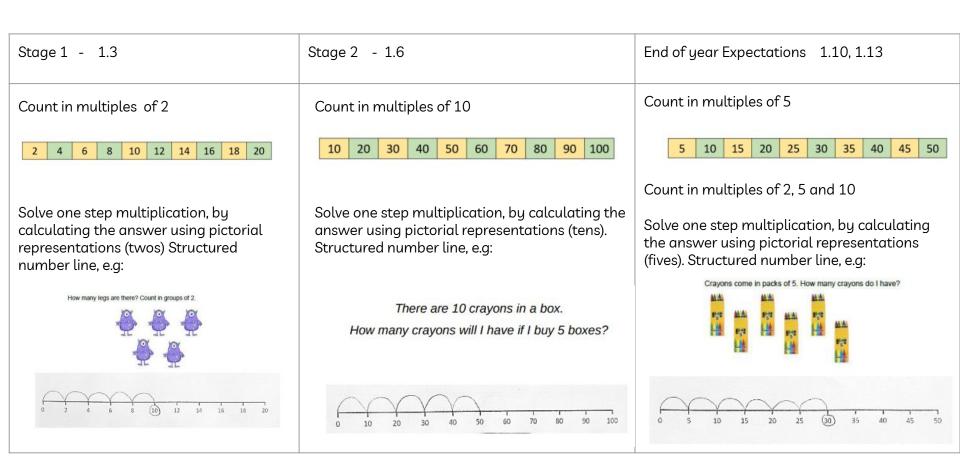
Number Tracks



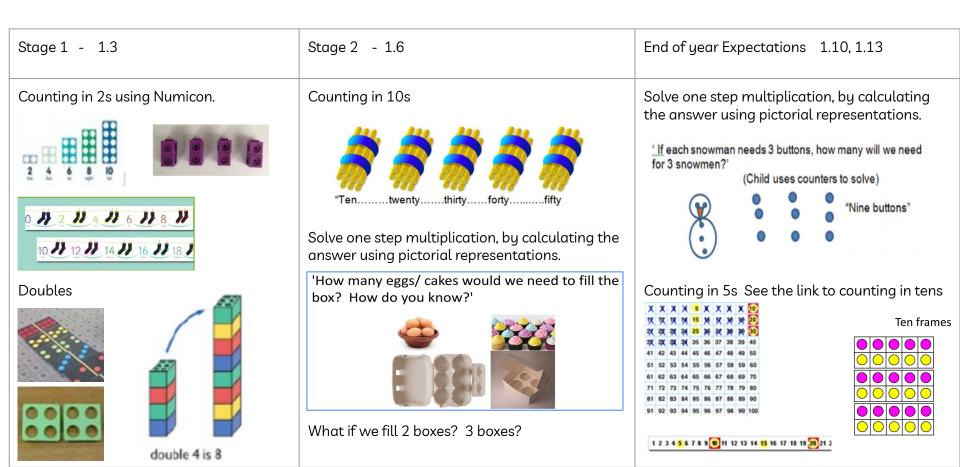


Multiplication Year 1 - Progression

Working with arrays helps pupils to become aware of the commutative property of multiplication, that 2 × 5 is equivalent to 5 × 2



Multiplication Year 1 - Progression



<u>Division Year 1 - Progression</u>

Working with arrays helps pupils to become aware of the commutative property of multiplication, that 2 × 5 is equivalent to 5 × 2

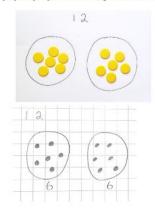
Stage 1 - 1.3

Stage 2 - 1.6

End of year Expectations 1.10, 1.13

Making equal groups – sharing. Concrete objects and pictorial representations, e.g:

I have 12 sweets and share them between myself and a friend (2 people), how many will we each have?

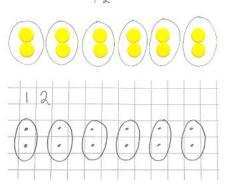


"If I share **12** equally between **2** groups, there will be **6** in each group."

Making equal groups – grouping. Concrete objects and pictorial representations, e.g:

I have 12 cookies to put in bags.

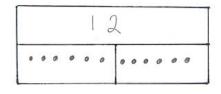
If I put 2 in each bag how many bags will I need?



"There are $\bf 12$ altogether. There are $\bf 6$ equal groups of $\bf 2."$

Making equal groups (including finding half of a quantity). Bar models, e.g:

I had 12 grapes and I ate half. How many are left?



"There are 12 altogether. They are shared into 2 equal groups. There are 6 in each group. Each group is half of the whole. I know that there are 6 grapes left."

<u>Division Year 1 - Progression</u>

Stage 1 - 1.3

Stage 2 - 1.6

Share equally

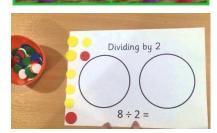
Making equal groups – sharing. Concrete objects and pictorial representations, e.g:





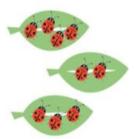
Share equally





Can you share the ladybirds into equal groups?

End of year Expectations 1.10, 1.13



3 each and 1 left over:



Year 2





What does a maths lesson in Year 2 look like?

Refer to the learning journey.

Recap previous learning and revisit previous day's reasoning tasks for the whole class to access.

Recording in books, modelled and use of WAGOLL - high expectation in recording in a neat and organised way.

Large squares in books to support accurate representation of the concrete.

Majority of lessons have some fluency, problem solving and reasoning tasks.

All children - no matter ability - have tasks that they can access indpendenly during the week.

Carefully chosen resources to support mathematical thinking for all children in all lessons.

Some floor work - using big paper and resources to explore concepts practically and record with freedom.

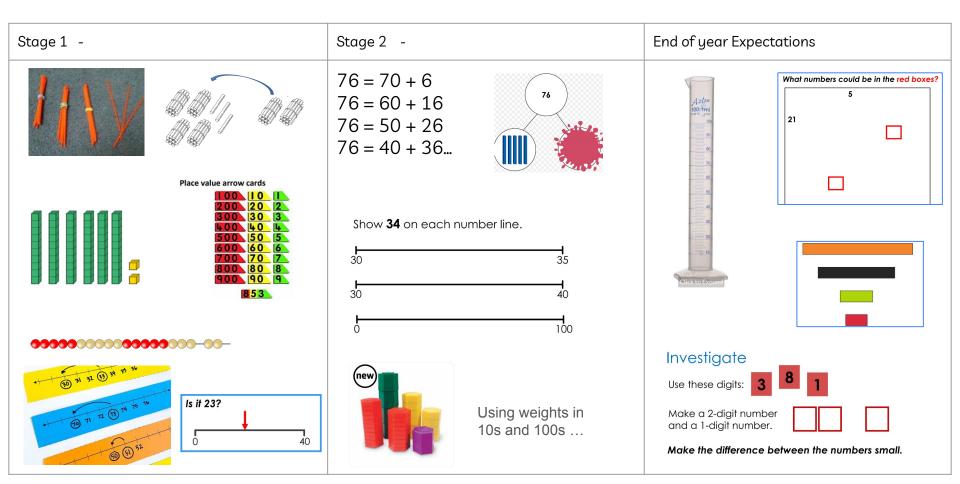




Place Value Year 2 - Progression

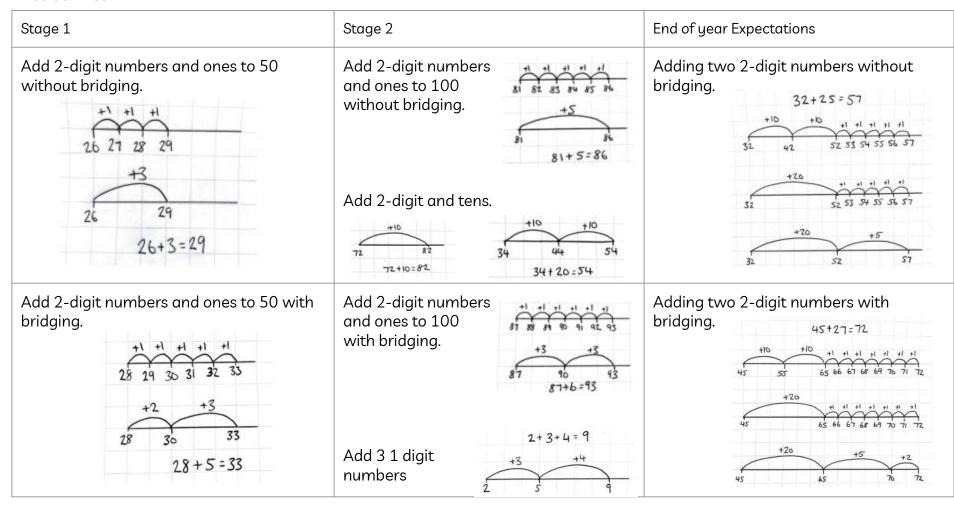
Stage 1 - 2.1, 2.2, 2.4	Stage 2 - 2.5, 2.7, 2.8, 2.12, 2.14	End of year Expectations
Count to and across 100, forwards and backwards. Represent numbers using different representations. Order numbers up to 100. Reason where to put numbers on a number line. Find the nearest multiple of 10 on a number line. Compare and order numbers using <, > and = Write numbers in words. Explore patterns when counting forwards and backwards in tens. Add and subtract one and ten. Measure - length Compare lengths using >, < and = Measure in centimetres (cms). Money Recognise the value of coins. Count in 2s, 5s and 10s. Find different combinations of coins that equal the same amounts of money,	Measurement - Mass, capacity and length Compare and describe mass. Estimate mass. Estimate and measure mass. measure capacity accurately. Statistics count in steps of 2s, 5s, 10s, and 3s. Interpret simple tally charts. Interpret simple pictograms. Ask and answer simple question. Money find different combinations of coins that equal the same amounts of money. Measure - Time Tell the time to 5 minutes. Compare and order time intervals. Order durations of time. Add multiples of 10 to any number. partition numbers in different ways. partition numbers on a number line.	Recognise the place value of each digit in a two □ digit number (tens and ones). • Identify, represent, and estimate numbers using different representations using the number line. • Compare and order numbers from 0 up to 100; using <, > and = signs. • Read and write numbers to at least 100 in numerals and words. • Use place value and number facts to solve Problems Count in steps of 2, 3 and 5 from 0, and in tens from any number forward or backwards. • Given a number, identify one/ten more and one/ ten less.

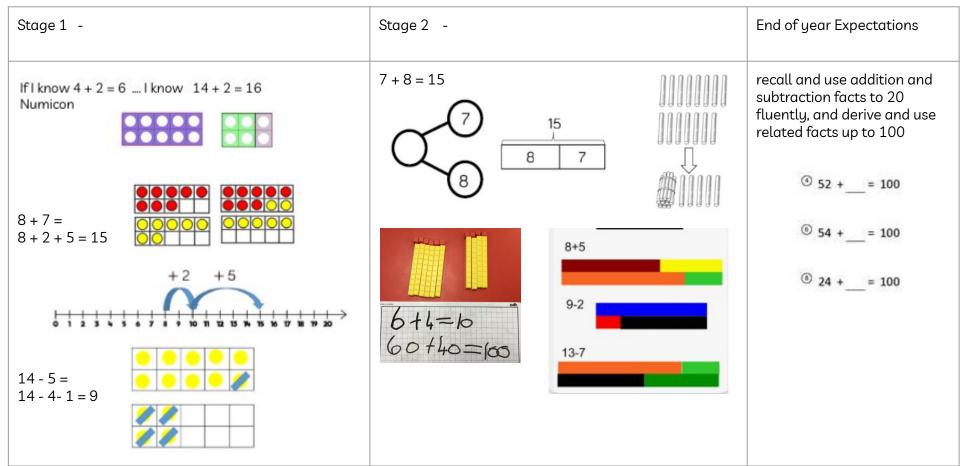
Place Value Year 2 - Progression CPA

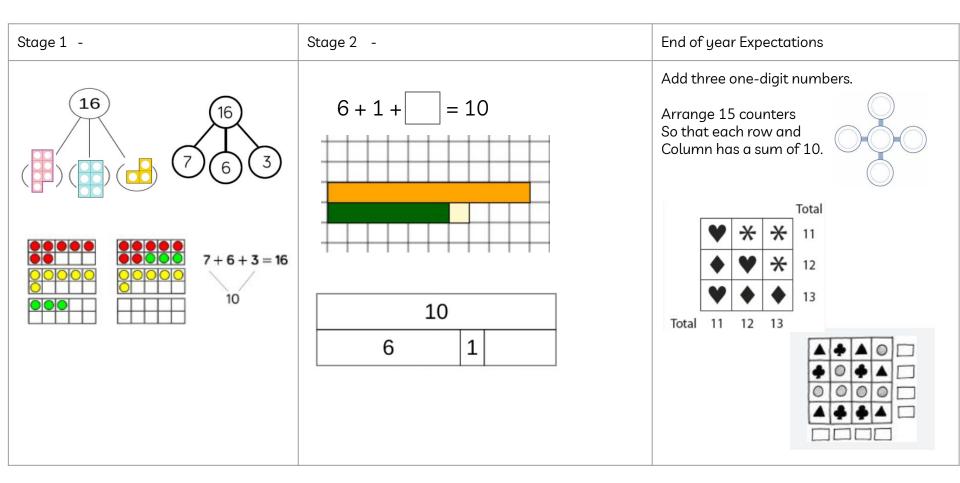


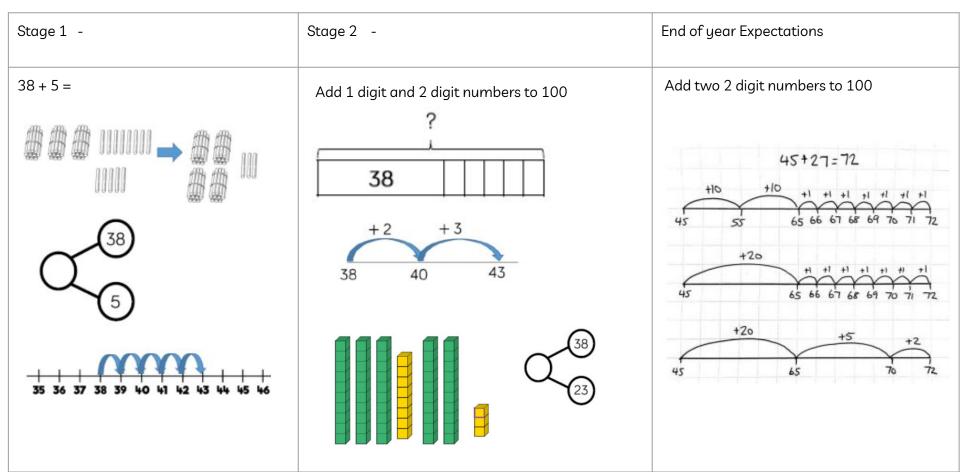
Addition and Subtraction Year 2 - Progression

Stage 1 - 2.1, 2.2, 2.4	Stage 2 - 2.5, 2.7	End of year Expectations 2.9, 2.12
Know number bonds to 10 and then 20. Find all the ways to partition any number up to 20. Add and subtract a 2-digit number with a 1 digit with no bridging. Add and subtract 2-digit and a multiple of 10 Add and subtract within 20 using known facts. Use number bonds to solve missing number problems. Find different combinations of coins that equal the same amounts of money, Add a 2-digit number with a 1 digit with no bridging in the context of money. Add 2-digit and multiples of 10 in the context of money. Add three one-digit numbers. Subtract a 2-digit number with a 1 digit with no bridging in the context of money. Subtract 2-digit and multiples of 10 in the context of money.	Add a two-digit number and ones without bridging. Add three one-digit numbers. Add two-digit number and tens. Add a two-digit number and ones with bridging. Subtract a two-digit number and ones without bridging. Subtract a two-digit and tens. Subtract a two-digit number and ones with bridging. Show that addition can be done in any order. can derive and use related facts. Add multiples of 10 to any number. Recognise and use the inverse. Solve one-step problems.	Add two two-digit numbers. Subtract two two-digit numbers. Solve problems with addition and subtraction. Add and subtract a two-digit number and ones. Add and subtract a two-digit number and tens. Add and subtract two two-digit numbers without bridging. Add two two-digit numbers with bridging. Subtract two two-digit numbers with bridging. Add three one-digit numbers. Explain commutativity. Recognise the inverse calculation. Solve missing number problems. Solve two-step problems using addition and subtraction.









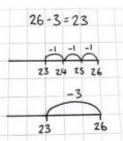
Subtraction Year 2

Stage 1

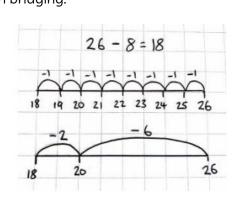
Stage 2

End of year Expectations

Subtract 2-digit numbers and ones with numbers to 50 without bridging.

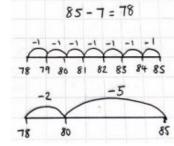


Subtract 2-digit numbers and ones to 50 with bridging.

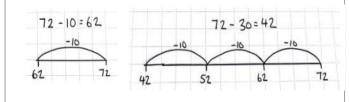


Subtract 2-digit numbers and ones to 100 without bridging.

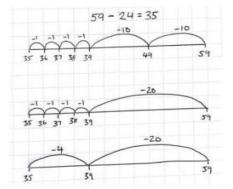
Subtract 2-digit numbers and ones to 100 with bridging.



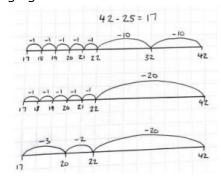
Subtract 2-digit numbers and tens.

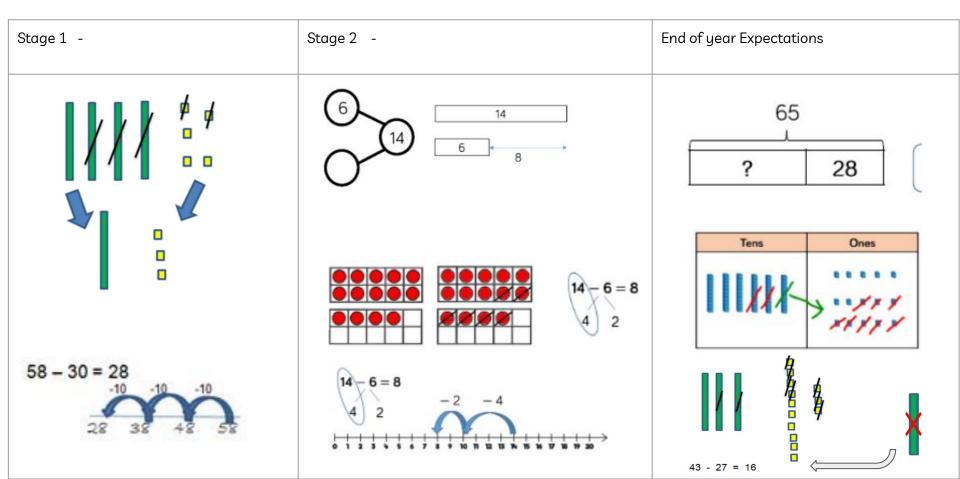


Subtract two 2-digit numbers without bridging.

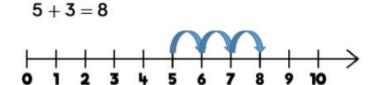


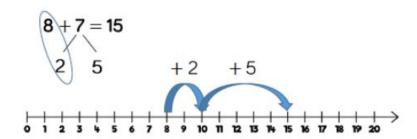
Subtract two 2-digit numbers with bridging.

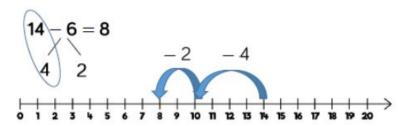




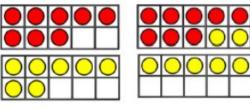
Number Lines (labelled)

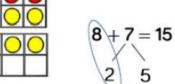


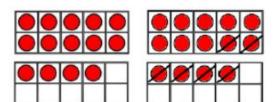




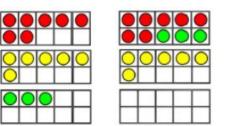
Ten Frames (within 20)

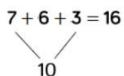






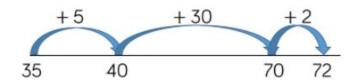




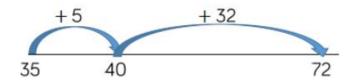


Number Lines (blank)

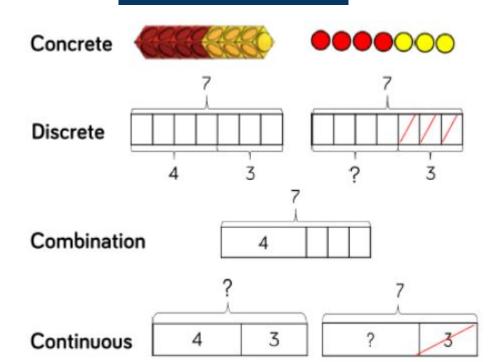
$$35 + 37 = 72$$



$$35 + 37 = 72$$

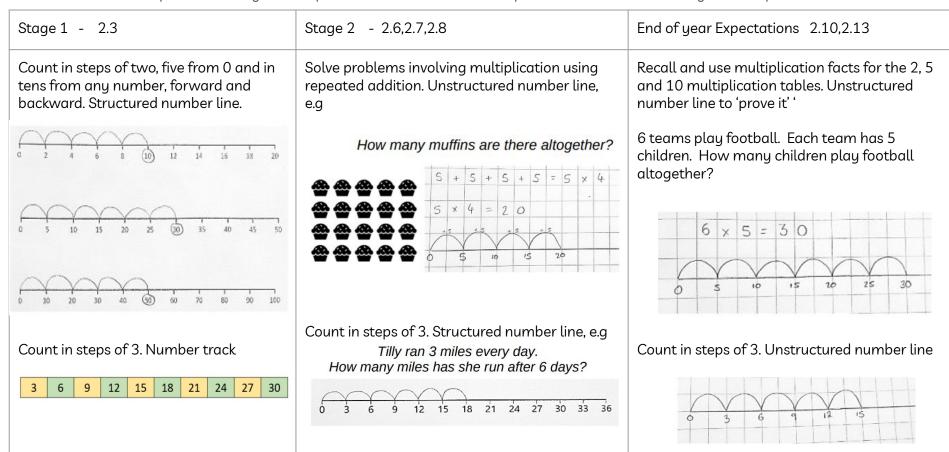


Bar Model

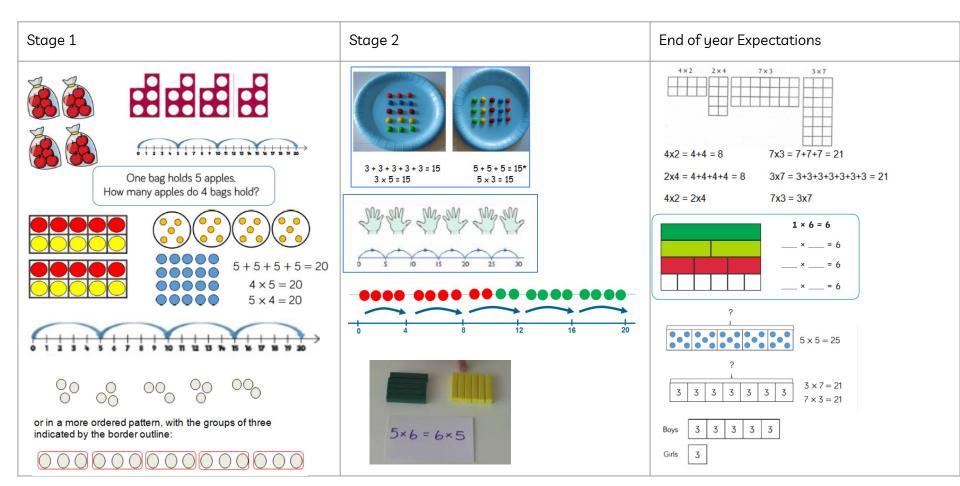


Multiplication Year 2 - Progression

Working with arrays helps pupils to become aware of the commutative property of multiplication, that 2 × 5 is equivalent to 5 × 2 Pupils should look for and recognise patterns within tables and connections between them (e.g. 5× is half of 10×). Pupils should recognise multiplication and division as inverse operations and use this knowledge to solve problems.



Multiplication Year 2 CPA



Division Year 2 Progression

Count back in steps of two, three and five

to 0. Skip counting on an unstructured

End of year Expectations 2.10,2.13

Recall and use multiplication and division

facts for the 2, 5 and 10 multiplication

Working with arrays helps pupils to become aware of division as inverse operations and use this knowledge to solve problems. They should also recognise division as both grouping and sharing.

Stage 2 2.6, 2.7, 2.8

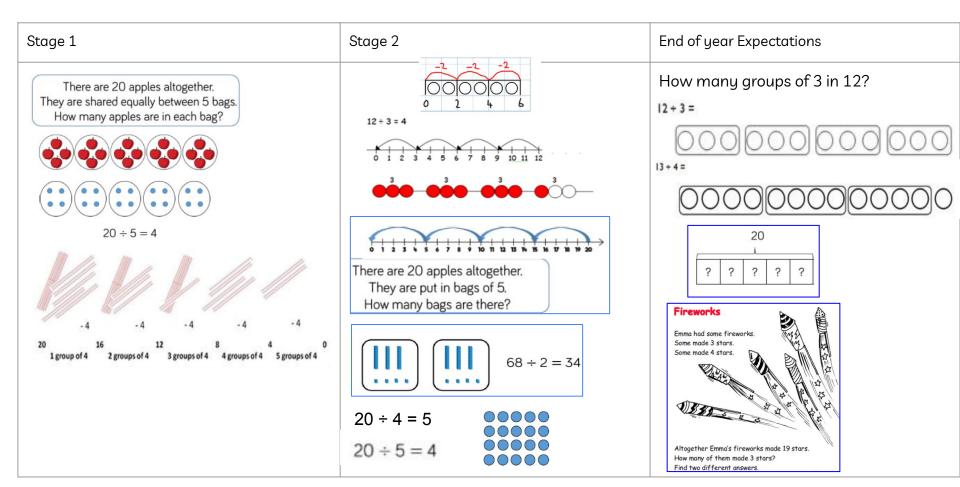
Stage 1 2.3

Count back in 2, 5 and 10.

explore patterns when counting in 2s, 5s and

0 5 10 15 20 25 30 35 40 45 50	Recognise, find, and name a half as one of two equal parts of an object, shape or quantity.	quantity. "If I know that $4 \times 10 = 40$, then I know $40 \div 4 = 10$ ".
10s. count back in 3s create arrays with concrete objects. understand the difference between sharing and grouping. solve problems involving groups of 2, 5 and 10 objects using pictorial recording. Skip counting on a structured number line, e.g: 25 ÷ 5 = □	number line, e.g: $25 \div 5 = \Box$ Bar model representation:	tables. Number line or bar model to 'prove it' Ben has 40 cards. He shares them equally between 4 party bags. How many does he put in each bag? Recognise, find, and name a half as one of two equal parts of an object, shape or

Division Year 2 CPA



Progression - models and images - Year 2 - division and multiplication

Number Tracks

© 1 2 3 4 5 6 7 8 9 10 11 22 13 14 6 16 17 8 19 20



$$6 \times 3 = 18$$

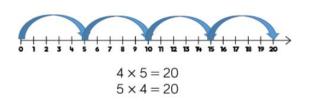
 $3 \times 6 = 18$

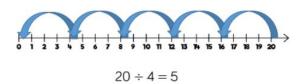


$$18 \div 3 = 6$$

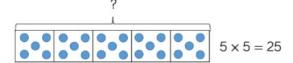
Number Lines (labelled)



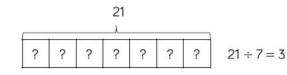




Bar Model









Progression in manipulatives			
EYFS	Year 1	Year 2	
Real life objects Numicon			
Number track to 10 and 20	Numbertrack to 10, 20, 50, 100	Numberline to 50, 100	
Numbered Counting Stick	Counting Stick	Counting Stick	
Tens Frame with objects	Tens Frame with counters	Multiple Tens Frames	
Interlocking cubes	Interlocking cubes grouped in 10s	Dienes	
Bead Strings to 10	Bead Strings to 10 and 20 and 100	Bead Strings to 20 and 100	
Part Whole with objects	Part whole with objects/counters	Part whole with Dienes	
	Bundles of straws	Bundles of straws	
	Bar Model and Unifix	Bar Model and Cuisenaire	
		Arrow Cards	



Glossary

Array – An ordered collection of counters, cubes or other item in rows and columns.

Commutative – Numbers can be multiplied in any order.

Dividend – In division, the number that is divided.

Divisor – In division, the number by which another is divided.

Exchange – Change a number or expression for another of an equal value.

Factor – A number that multiplies with another to make a product.

Multiplicand – In multiplication, a number to be multiplied by another.

Partitioning – Splitting a number into its component parts.

Product – The result of multiplying one number by another.

Quotient - The result of a division

Remainder – The amount left over after a division when the divisor is not a factor of the dividend.

Scaling - Enlarging or reducing a number by a given amount, called the scale factor

Glossary

Addend - A number to be added to another.

Aggregation - combining two or more quantities or measures to find a total.

Augmentation - increasing a quantity or measure by another quantity.

Commutative - numbers can be added in any order.

Complement – in addition, a number and its complement make a total e.g. 300 is the complement to 700 to make 1,000

Difference – the numerical difference between two numbers is found by comparing the quantity in each group.

Exchange – Change a number or expression for another of an equal value.

Minuend – A quantity or number from which another is subtracted.

Partitioning – Splitting a number into its component parts.

Reduction - Subtraction as take away.

Subitise – Instantly recognise the number of objects in a small group without needing to count.

Subtrahend - A number to be subtracted from another.

Sum - The result of an addition.

Total - The aggregate or the sum found by addition.